## **Packaging Design Competition**

## Winner takes all **Skittles.** (And gets a good grade <sup>(2)</sup>)

As you have learned, **Packaging** is the science, art, and technology of enclosing or protecting products for distribution, storage, sale, and use. Your challenge is to create a Packaging <u>Development</u> for a defined amount of **Skittles.** 



You will be judged on how you addressed and fulfilled the following:

The Purpose of Packaging:	Convenience Portion Control (And meets proper size requirements) As well as:
Physical Protection	
Barrier Protection	Creativity
Containment or Agglomeration	Professionalism
Information transmission	Attention to Detail
Marketing	Effort/ Perseverance
Security	

## **Final Requirements:**

(1) Final Skittles Packaging Protype to scale
(2) (2D) Development Drawing to scale
(3) Awesome Presentation

## Standards

G		Geometric Construction
	1	Draw lines and curved elements
	2	Construct perpendicular and parallel lines
	3	Construct tangent lines and arcs
	4	Construct geometric shapes
	5	Identify and construct developments
	6	Bisect and divide geometric elements