Chapter 6- Day 3

Intersections & Tangencies, Holes, Fillets, Rounds & Runouts, Conventional Edges, RH/LH Parts, 1st & 3rd Angle Projection

Intersections and Tangencies





Intersections of Cylinders.

How to Represent Holes



- (A) **Drilled hole:** is a ______ if it goes through a member. If it has a specified depth it's called a ______ hole. The depth includes the cylindrical portion of the hole only. The point of the drill would be drawn with a 30/60 triangle.
- (B) **Reamed Hole, or Through-Drilled Hole:** Drilling followed by reaming generally produces hole geometry and finish that is as close to theoretical perfection as possible
- (C) **Drilled & Counterbored Hole:** A hole is drilled and then the ______ is enlarged cylindrically to a specified diameter and depth.
- (D) Drilled & Countersunk Hole: The hole is drilled, and then the upper part is enlarged conically to a specified ______. The angle is usually 82 degrees, but drawn at 90 degrees.
- (E) **Drilled & Spotfaced Hole:** The depth is typically not specified but left up to the shop to determine. For average cases, the depth is drawn 1.5mm or (1/16")
- (F) Incorrect way of showing hole.
- (G) Incorrect way of showing hole.

(H-J) The size of the hole may be specified as a diameter without the specific method of drilling, this will depend on what is available in the shop.



Conventional Edges

Rounded and filleted intersections eliminate sharp edges and sometimes make it difficult to present a clear shape description. In fact, sometimes the true projection may actually be misleading.



Right-Hand & Left-Hand Parts

In industry, many individual parts are located symmetrically so they can function in pairs. However, opposite parts can't be exactly alike, such as a pair of gloves or shoes. Therefore, the LH part is not just the RH part turned around, the two parts are



It is customary to draw only one of two opposite parts and to label the one that is drawn with a note, such as



First and Third Angle Projection